HAN AUTOMOTIVE RESEARCH

5G-Blueprint Project

UEPRINT

SGR

Bas Hetjes & Gijs van Stekelenburg

20/05/2022

Quiz time!



socrative

Quiz code: HETJES6994



5G-Blueprint designs and validates **technical architecture**, **business**, and **governance model** for uninterrupted crossborder teleoperated transport based on 5G connectivity.

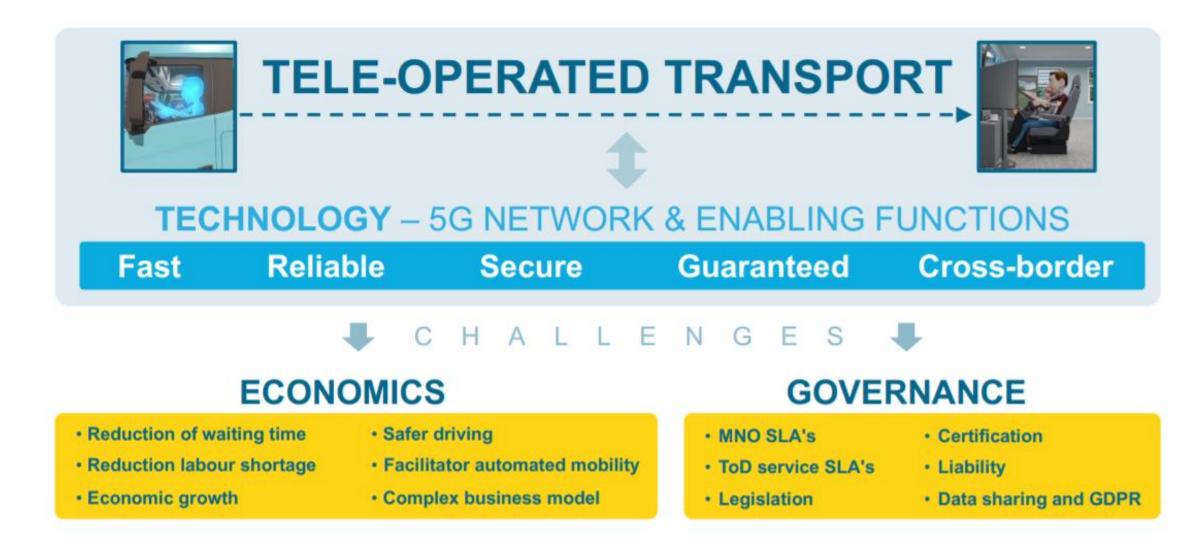
Teleoperation The next step in logistics

Current situation in Transport and Logistics

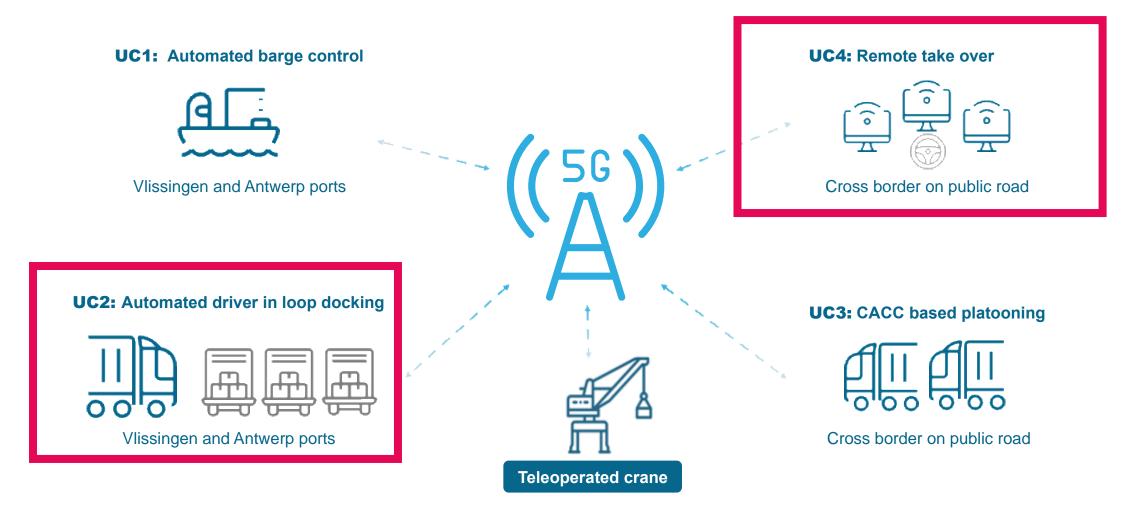
- Shortage of Drivers: ±12.000 vacancies in the Netherlands (and increasing)
- Aging of drivers: average age of truck driver is 45.2 years (and increasing)
- Gender disbalance: only 2% are female drivers
- Other issues: Unused roads at night, waiting times, etc.

>100 million euros of unnecessary costs each year in the Netherlands & Belgium alone!

5G-BP – Teleoperated Transport



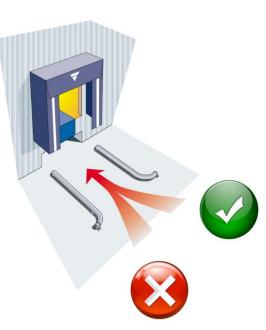
5G-BP Use Cases



Automated Driver in the Loop Docking

Why Automated Driver in the loop Docking?

- The Problem: The reverse manoeuvring is recognized as one of the most critical tasks
 - Limited Space at a Dock
 - Revere manoeuvring along a curve
 - Left side parking is doable, right side not (mirrors)
- The Result: Trucks often end up crashing at the docking gates at DC's, warehouses and ports
 - (Minor) Damage to the vehicles
 - (Minor) Damage to the property
 - Enormous costs due to transport delays!
- The Solution: Automated Driver in the loop Docking?





Why Automated Driver in the loop Docking??

The solution: Automated Driver in the loop Docking (Based on INTRALOG HAN)



Solution: Take away human error?



But how? What is needed?



What is needed?

- Position:
 - Where are the truck and trailer?
- Path Planner:
 - To plan a path from starting point to end point
 - Take Truck-Trailer kinematics in consideration
 - Lay-out of the distribution centra must be known
- Path Tracking Controller:
 - To follow the planned path
 - Take Truck-Trailer kinematics in consideration
 - Balance between good following behaviour & smooth control
- Vehicle model:
 - What are the dimensions of the Truck-Trailer?

How?



Virtual to Reality! INTRALOG!



Virtual to Reality! 5G-Blueprint!



Look Ahead





1:3 Scaled Truck



Waypoints

Actual Path

Path Planner

- Path Planner
 - To plan a path from a starting point to an end point
 - Plant lay-out must be known

Challenges

- What are the constrains & costs of finding a path?
- What are the truck-trailer kinematics?
- Planning speed vs smooth path
- Making it real time

A* algorithm

- Path search algorithm based on costs / weighted graphs (least distance travelled, shortest time, etc.)
- It maintains a tree of paths originating at the start node and extending those paths one edge at a time until its termination criterion is satisfied.

Path Tracking Controller (PTC)

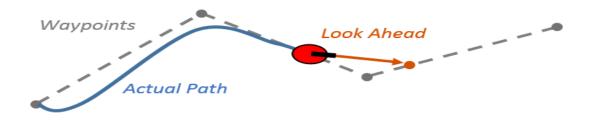
- Path Tracking Controller
 - Make the truck follow the planned path
 - Take Truck-Trailer kinematics in consideration

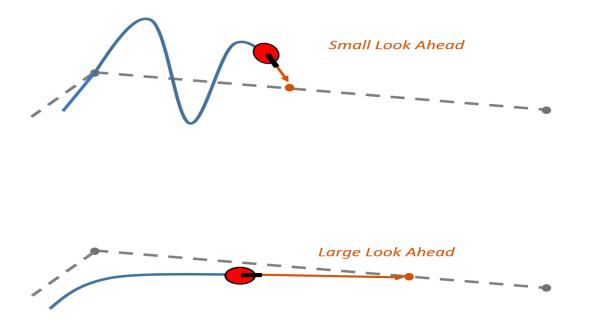
Challenges

- Adapting to latencies
- Choosing the right parameters
- Balance between following behavior & smooth control

Pure pursuit controller

- Forward velocity assumed as constant
- Moves the "robot" to reach some look-ahead point in front (constantly chasing a point in front of the robot)
- Model Predictive Controller
 - Still studied by thesis student





Real Time Localization System (RTLS)

- Real Time Localization System (RTLS)
 - Real time localization data is necessary for the path planner (PP) & the path tracking controller (PTC)
 - X,Y position data of axle trailer
 - Articulation angle truck-trailer

- Challenges

- Positional accuracy <10cm & very precise heading data
- Finding a system with high accuracies was challenging.
- Get all the position & heading data to 1 access point
- Establishing CAN communication
- OXTS RTK (Real Time Kinematic) System
 - Heading / orientation data up to 0.1° with dual antenna
 - Positional accuracy up to 2cm with base station
 - 2x XLAN to transmit data to 1 single point
 - RT3000v3, RT1003 & a Base Station



1:3 Scaled Truck Trailer

- Truck & Trailer
 - Directly going to full scale is not desired
 - Scaled set-up necessary \rightarrow MVP

Challenges

- Hard to develop own scaled Truck/Platform
- Realistic tuck behavior (steering)
- Realistic truck dimensions (1:?)
- Steer, throttle & brake by wire

1 to 3 scaled Truck

- Power is increased with dual engine
- Steering angle is increased to 35 degrees
- Steering motor (DC) installed to have steer-by-wire
- Trailer has a custom-made container with a hatch at the rear
- NO braking system, but stops by friction when releasing throttle



1:3 Scaled Truck Trailer Controls

- 1:3 Truck Trailer Controls
 - Longitudinal control (throttle)
 - Lateral control (steering)

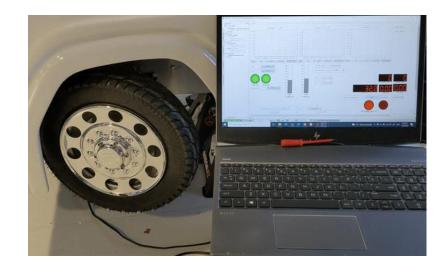
Challenges

- Controlling electromotors for longitudinal movement with existing motor controller (or develop own motor controller)
- "Steer-by-wire" & knowing the actual wheel positions / angles
- Calibration for steered axle (knowing where steering angle 0 is)
- Installing safety features (stall current prevention, kill switch, etc.)

E407 (microcontroller / ECU)

- Variable longitudinal control with existing controller
- "Steer-by-wire" is established with DC motor & PID controller
- Encoder read out created to know actual wheel positions / angles
- Calibration of wheels + the stall current prevention are established
- CAN connection between PP + PTC & microcontroller is established





Let's go to the results! What do you expect?

How good will the truck-trailer follow the planned path?

Max (later) tracking error of 0.5meter



How well will the end pose of

Max (later) error of 0.1 meter Max pose error of 2°

How long will it take to plan the path?

"Hardware-in-the-loop" test

- "Hardware-in-the-loop" test:
 - 1:3 scaled truck with developed control unit
 - GPS data of Truck & Trailer → control PC (on truck) via CAN
 - Extra PC at the Truck to monitor the behavior & overwrite control

• Test procedure:

- Type of test / maneuver is selected
- Path planner receives initial position & heading of Truck & Trailer via CAN
- The end point is determined & the Path Planner calculates a path towards it
- The Path Tracker Controller starts controlling the truck (both steering & throttle)
- Once the end point is reached by the Trailer the Path Tracker will stop the truck

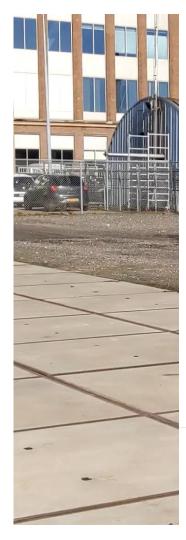
Types of test:

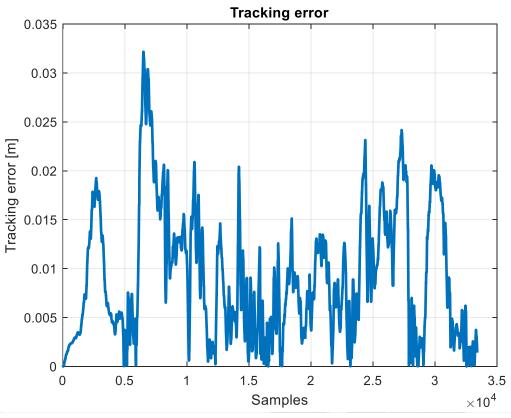
- Driving a straight line (forward / reverse)
- Driving a 90-deg turn (forward / reverse)
- Driving a 360 circle (forward / reverse)
- Parallel parking maneuver
- Autodocking maneuver





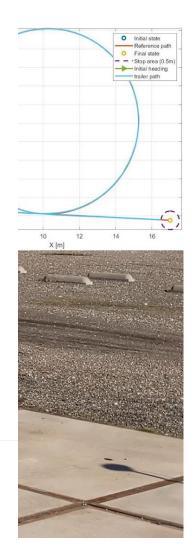
360 Circle (Forward)



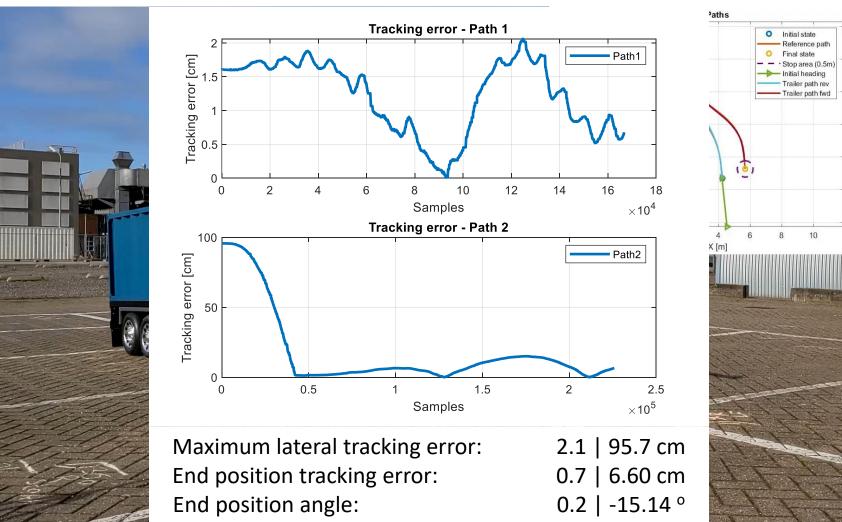


Maximum lateral tracking error: End position tracking error: End position angle:



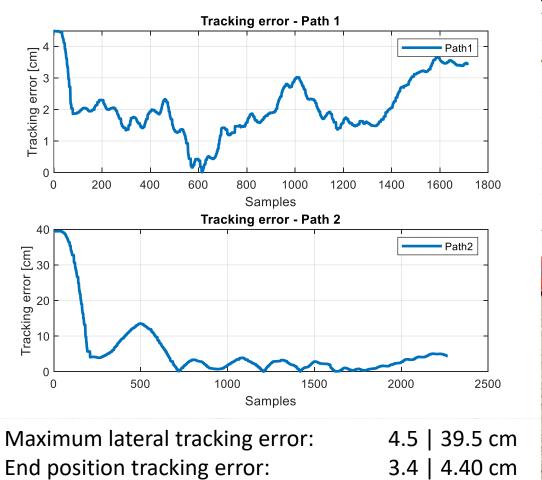


Parallel Parking



Auto-Docking

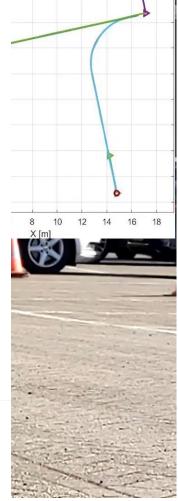




End position angle:

-4.7 | 2.47

0



Paths

Remote Take Over / Remote Driving

What is Teleoperation?

It's a technology that allows an operator (driver) to remotely control a vehicle (or vehicles) from a place somewhere else. The operator is not physically in the vehicle.



But how? What is needed?



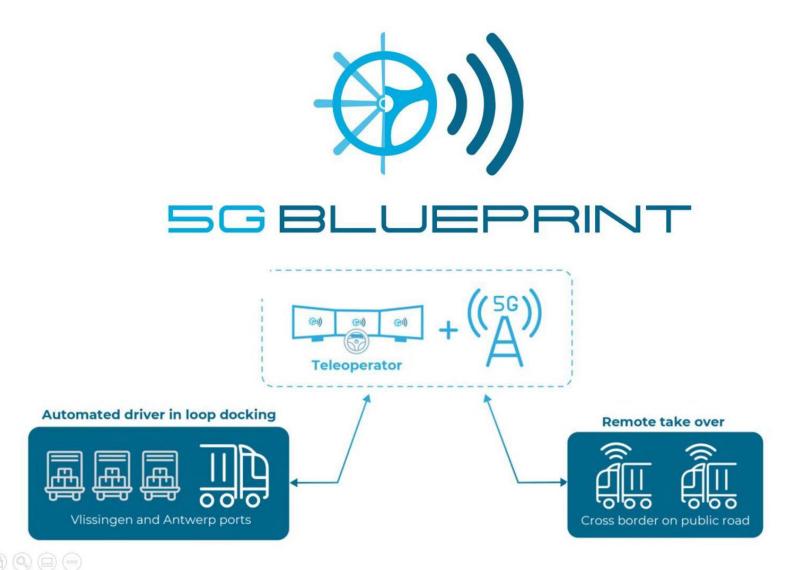
What is needed?

- Environment for the operator
 - Different actuators to control the vehicle (steering wheel, pedals, etc.)
 - (Multiple) screens to get visual feedback to perceive the surroundings
 - Other types of feedback? Sound? Feeling? Speed?
- Connection / Communication
 - Communication network to stream videos (4G/5G)
 - Safety features! What if the connection is lost?
 - Redundancy! What if the connection is lost?
- Vehicle:
 - Have lateral control by wire
 - Have longitudinal control by wire
 - Cameras to give visual feedback to operator

Teleoperator in 5G-Blueprint



Where are we now?



Ultimate Goal

Fully functioning Driver-in-the-Loop at full scale





What do you think about teleoperation?

Team Dreamers

You think this is an excellent technical solution / idea. You will try to convince everyone that this <u>must</u> be implemented!

Think of all the advantages and great things this technology will bring!



Team Doomsayers

You think this is the worst technical solution / idea you have every hear of. You will try to convince everyone that this should <u>never</u> be implemented!

Think of all the disadvantages and challanges this technology will bring!

